

## Programación semanal

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En la programación semanal te presentamos un **reparto del trabajo de la asignatura** a lo largo de las semanas del cuatrimestre.

	Content	Activities (6 puntos)
<b>Semana 1</b>	<b>Unit 1. Key points when designing CLIL materials</b> 1.1 How to study this unit? 1.2 Elements of a CLIL unit 1.3 The design of a CLIL unit 1.4 Examples	Mandatory assistance to two virtual classes; to choose through the four month period (0,25 points each). Test Unit 1 (0,05 puntos)
<b>Semana 2</b>	<b>Unit 2. Adapting and presenting text</b> 2.1 How to study this unit? 2.2 Introduction 2.3 Simplification, elaboration and discoursification 2.4 TLDR extension 2.5 Blogs	Practice Case: Create a blog (0,6 puntos) Test Unit 2 (0,05 puntos)
<b>Semana 3</b>	<b>Unit 3. Activities and Tasks</b> 3.1 How to study this unit? 3.2 What is the difference between activities and tasks? 3.3 Choosing a suitable activity 3.4 Task break-down 3.5 Task and project-based learning approaches	Test Unit 3 (0,05 puntos)
<b>Semana 4</b>	<b>Unit 4. Vocabulary development</b> 4.1 How to study this unit? 4.2 Breath and depth of vocabulary 4.3 Activation of previous knowledge 4.4 Tools for vocabulary development	Practice Case: Activate your students' vocabulary (0,85 puntos) Test Unit 4 (0,05 puntos)
<b>Semana 5</b>	<b>Unit 5. Tools for communication</b> 5.1 How to study this unit? 5.2 What is communication? 5.3 Communication in the CLIL context	
<b>Semana 6</b>	<b>Unit 5. Tools for communication (cont.)</b> 5.4 Tools for productive skills 5.5 Tools for receptive skills 5.6 Tools for conversational skills	Test Unit 5 (0,05 puntos)
<b>Semana 7</b>	<b>Unit 6. Tools for Cognition I</b> 6.1 How to study this unit? 6.2 What is cognition? 6.3 Cognition in the CLIL context 6.4 Bibliographical references	Test Unit 6 (0,05 puntos)
<b>Semana 8</b>	<b>Unit 7. Tools for Cognition II</b> 7.1 How to study this unit? 7.2 Tools for organizing information 7.3 Tools for developing cognition	Practice Case: Create a cognition related activity (map, mind-map, time-line...) (0,6 puntos) Test Unit 7 (0,05 puntos)
<b>Semana 9</b>	<b>Unit 8. Tools for Content</b> 8.1 How to study this unit? 8.2 What is content? 8.3 Content in the CLIL context	
<b>Semana 10</b>	<b>Unit 8. Tools for Content (Cont.)</b> 8.4 Tools for teaching content 8.5 Audiovisual presentations	Practice Case: Create a presentation (0,85 puntos) Test Unit 8 (0,05 puntos)
<b>Semana 11</b>	<b>Unit 9. Tools for Culture</b> 9.1 How to study this unit? 9.2 What is culture?	

	Content	Activities (6 puntos)
Semana 12	<b>Unit 9. Tools for Culture (Cont.)</b> 9.3 Culture in the CLIL context 9.4 Tools for teaching culture: flipped classroom	Practice Case: Create a wiki (1,25 puntos) Test Unit 9 (0,05 puntos)
Semana 13	<b>Unit 10. Gamification</b> 10.1 How to study this unit? 10.2 Theoretical foundations of gamification 10.3 Gamification in the classroom 10.4 Tools and examples	Debate Forum: Gamification and the use of video games in class (0,75 puntos) Test Unit 10 (0,05 puntos)
Semana 14	<b>Unit 11. Social networks in the classroom</b> 11.1 How to study this unit? 11.2 Teachers' use of social networks 11.3 Students' use of social networks	Test Unit 11 (0,05 puntos)
Semana 15	<b>Unit 12. Teacher toolkit</b> 12.1 How to study this unit? 12.2 Tools for assessing students' 12.3 Tools for sharing students' achievements 12.4 Tools for content-sharing	Test Unit 12 (0,05 puntos)
Semana 16	Semana de exámenes	