Weekly program

This weekly program shows a distribution of the **workload** during the weeks of the course.

	THEORICAL CONTENT	ACTIVITIES (15 points)	LIVE CLASSES
Week 1	**Unit 1. Teaching in the 21st century: ICT in the bilingual classroom** 1.1. Introduction 1.2. Teaching in the 21st century 1.3. Digital literacy 1.4. E-learning 1.5. Developing your Personal Learning Network	Mandatory attendance to two virtual classes; to choose through the four-month period (0.1 points each) **Test** Unit 1 (0.1 points)	Additional sessions will be scheduled by the professor (throughout the four-month period) accordingly to the students needs Presentation of the subject and class of unit 1
Week 2	**Unit 2. ICT and CLIL: the need to adapt** 2.1. Introduction 2.2. Elements and design of a CLIL unit 2.3. Why adapt materials? 2.4. How to adapt materials	Activity 1. Prepare a text to use in the classroom (5.25 points) **Test** Unit 2 (0.1 points)	Class of unit 2 and presentation of activity 1
Week 3	**Unit 3. Social media** 3.1. Introduction 3.2. Types of social media and their uses 3.3. Pros and cons of connectivity in the classroom 3.4. Examples of classroom activities	**Test** Unit 3 (0.1 points)	Class of unit 3
Week 4	**Unit 4. Gamification and CLIL: playing for learning** 4.1. Introduction 4.2. What is gamification? 4.3. Gaming in the classroom 4.4. Vocabulary learning and games	**Test** Tema 4 (0.1 points)	Class of unit 4
Week 5	**Unit 5. Gamification and CLIL: games** 5.1. Introduction 5.2. Popular classroom games	Group activity: Getting started with Classcraft (3 points)	Class of unit 5 and presentation of group activity

	THEORICAL CONTENT	ACTIVITIES (15 points)	LIVE CLASSES
Week 6	**Unit 5. Gamification and CLIL: games (cont.)** 5.3. Design your own games 5.4. Student-designed games	**Test** Unit 5 (0.1 points)	Class of unit 5
Week 7	**Unit 6. Working on communication: connect your classroom** 6.1. Introduction 6.2. Language skills: reading, writing, speaking and listening 6.3. Advantages of connecting: flipped classrooms 6.4. Connecting inwards: content sharing	**Test** Unit 6 (0.1 points)	Class of unit 6
Week 8	**Unit 7. Working on communication: connecting outwards** 7.1. Introduction 7.2. Sharing culture 7.3. Connecting outwards 7.4. Parents and community	**Test** Tema 7 (0.1 points)	Class of unit 7
Week 9	**Unit 8. Computational thinking: from robotics to programming** 8.1. Introduction 8.2. What is computational thinking? 8.3. (Pre-) Programming 8.4. Robotics 8.5. App design and hackathons	**Test** Unit 8 (0.1 points)	Class of unit 8
Week 10	**Unit 9. Imaging and videos: a picture speaks a thousand words** 9.1. Introduction 9.2. Visual technologies and content 9.3. Tablets and iPads 9.4. Green screen and stop motion 9.5. Teaching through videos 9.6. Augmented and virtual reality	**Test** Unit 9 (0.1 points)	Class of unit 9
Week 11	**Unit 10. Content: presenting and sharing** 10.1. Introduction 10.2. Showing cognition 10.3. Presentations and infographics 10.4. Surveys	Activity 2. Making infographics (5.25 points) **Test** Unit 10 (0.1 points)	Class of unit 10 and presentation of activity 2 Session of exam explanation

	THEORICAL CONTENT	ACTIVITIES (15 points)	LIVE CLASSES
Week 12	**Unit 11. Improving language skills with ICT** 11.1. Introduction 11.2. Corpora and AWE 11.3. Improving writing skills 11.4. Online dictionaries: student toolkit	**Test** Unit 11 (0.1 points)	Class of unit 11
Week 13	**Unit 12. Responsible ICT use** 12.1. Introduction 12.1. Limiting use 12.3. Types of shareable content 12.4. Getting copyright-free resources 12.5. Plagiarism 12.6. Fact checking	**Test** Unit 12 (0.1 points)	Class of unit 12
Week 14	**Unit 13. Implanting ICT in education** 13.1. Introduction 13.2. Possible difficulties 13.3. Teacher attitude and belief system 13.4. Teacher toolkit 13.5. Closing remarks	**Test** Unit 13 (0.1 points)	Class of unit 13
Week 15			General revision of the subject
Week 16	**Exam week**		

NOTE

This weekly program might be modified if the professor deems it appropriate for the subject enrichment.