

Weekly program

Throughout the weekly program, you will find the theoretical content distributed during the four-month period in which the subject will have place.

	CONTENT	ACTIVITIES (15 points)	LIVE CLASSES
Week 1	<p>Unit 1. Technology in the EFL Classroom: Definition and Role</p> <p>1.1. Introduction and objectives 1.2. Digital natives: a new generation. Digital and generation divide 1.3. Definition of ICT 1.4. ICT in the curriculum 1.5. ICT in the classroom: what do ICT offer to the English classroom? Advantages and disadvantages 1.6. The evolution of the ICT tools used in the ESL class</p>	<p>Mandatory attendance to two virtual classes; to choose through the four-month period. (0.2 points each)</p> <p>Test unit 1 (0.1 points)</p>	<p>Four additional sessions will be scheduled by the professor (throughout the four-month period) accordingly to the students needs</p> <p>Presentation of the course</p> <p>Unit 1 class</p>
Week 2	<p>Unit 2. ICT tools for classroom management</p> <p>2.1. Introduction and objectives 2.2. Competences for a lifelong learning: digital competence 2.3. Classroom management issues 2.4. Schools' intranet 2.5. Tools for classroom management</p>	<p>Task. Designing an infographic with Piktochart (5.25 points)</p> <p>Test unit 2 (0.1 points)</p>	<p>Unit 2 Class & introduction to the task: Designing an infographic with Piktochart</p>
Week 3	<p>Unit 3. ICT resources in the EFL classroom</p> <p>3.1. Introduction and objectives 3.2. Importance of ICT in the ESL classroom: what they offer 3.3. The digital text and its possibilities: practical projects 3.4. Useful websites for ESL classroom</p>	<p>Test unit 3 (0.1 points)</p>	<p>Unit 3 Class</p>
Week 4	<p>Unit 4. Evaluation of online tools: dos and don'ts</p> <p>4.1. Introduction and objectives 4.2. ICT policy 4.3. Using web resources 4.4. How to evaluate websites 4.5. Regulations for the use of the Internet by minors in the classroom 4.6. Tools or webs to regulate the use of the Internet: software and websites</p>	<p>Test unit 4 (0.1 points)</p>	<p>Unit 4 Class</p>

	CONTENT	ACTIVITIES (15 points)	LIVE CLASSES
Week 5	<p>Unit 5. Teachers' creativity and ICT tools</p> <p>5.1. Introduction and objectives 5.2. Teachers' creativity vs. Software 5.3. Tools to prepare materials: worksheets, presentations, general exercises, collaborative work and games</p>		Unit 5 Class
Week 6	<p>Unit 5. Teachers' creativity and ICT tools (continued)</p> <p>5.4. Websites for sharing: documents, videos and photographs 5.5. Whiteboards</p>	Test unit 5 (0.1 points)	Unit 5 Class
Week 7	<p>Unit 6. Tools for designing activities for skills</p> <p>6.1. Introduction and objectives 6.2. Reasons behind the levels and their description 6.3. Tools for designing reading activities 6.4. Tools for designing writing activities</p>	Group workshop. Development of interactive contents using Genially (3 points)	Unit 6 Class & introduction to the task: Development of interactive contents using Genially
Week 8	<p>Unit 6. Tools for designing activities for skills (continued)</p> <p>6.5. Tools for designing listening activities 6.6. Tools for designing speaking activities</p>	Test unit 6 (0.1 points)	Unit 6 Class Group workshop. Development of interactive contents using Genially (2 h.)
Week 9	<p>Unit 7. Tools for designing activities for systems</p> <p>7.1. Introduction and objectives 7.2. Saving your work: bookmarking 7.3. Interactions that can include the skills 7.4. Assessment: e-portfolios and rubrics</p>	Test unit 7 (0.1 points)	Unit 7 Class
Week 10	<p>Unit 8. Integrating ICT in the EFL classroom</p> <p>8.1. Introduction and objectives 8.2. Educational Networks 8.3. Virtual Learning Environment (VLE) 8.4. Personal Learning Environments (PLE)</p>	Test unit 8 (0.1 points)	Unit 8 Class

	CONTENT	ACTIVITIES (15 points)	LIVE CLASSES
Week 11	Unit 9. Gamification and flipped learning 9.1. Introduction and objectives 9.2. The evolution of the method used in language teaching 9.3. Main methods nowadays	Task. Creating a lesson plan in Canvas (5.25 points)	Unit 9 Class & introduction to the task: Creating a lesson plan in Canvas
Week 12	Unit 9. Gamification and flipped learning (continued) 9.4. Gamification 9.5. Flipped learning	Test unit 9 (0.1 points)	Unit 9 Class Exam presentation.
Week 13	Unit 10. Teacher's role in an online environment 10.1. Introduction and objectives 10.2. The teacher's role 10.3. An active teacher: blogs, podcasts and wikis		Unit 10 Class
Week 14	Unit 10. Teacher's role in an online environment (continued) 10.4. Collaborative projects: eTwinning and Malted 10.5. What is next?	Test unit 10 (0.1 points)	Unit 10 Class
Week 15	Unit 11. ICT and attention to diversity 11.1. Introduction and objectives 11.2. Meaning of diversity: diversity in the Spanish legislation 11.3. Basic development of classes for SEN and gifted students 11.4. Tools for SEN learners 11.5. Tools for gifted students 11.6. Other tools and methods	Test unit 11 (0.1 points)	Unit 11 Class
Week 16	Exams week		

NOTE:

This weekly program might be modified if the professor deems it appropriate for the subject enrichment.